Dance Team Skill/Technique Requirements

Teams are not put together by age but by similar skills and how you work together. If there is a * next to a skill, that means it is not REQUIRED but you should be working on them

- Chaine Turns Right and Left
- Pique Turns Right and Left
- Inside Attitude turns Right and Left
- Outside Attitude turns Right and Left
- Compass Turns
- Pencil Turns
- Coupe Turns
- Pirouette to Coupe Turns *
- Flamingo Turns *
- Pique Arabesque turns *
- Pique Fifth Pirouette Turns *
- Pirouettes Right and Left (doubles required both sides)
- Fouette Turns *
- A le Second Turn*
- Changing Spot Fouette/ A le Second *
- Float Turns*
- Grand Jete Right and Left
- Russian Right and Left
- Surprise Leap
- Reverse Leap
- Switch Leap *
- Tilt Leap *
- Flying Disk*
- Tour en Lair
- Calypso
- Axel
- Straight Leg Axel *
- Outside Axel*
- Ronverse*
- Fanning Tuck Jump*
- S Jump
- Firebird Jump
- Firebird Leap
- 9 Jump
- Hitchkick
- Tour Jete
- Arabesque Fouette

FLEXIBILITY

- Right, Left and Middle Splits
- 2 Do not need all 3 but should be close on all 3)
- Front heel Stretch Right and Left (both sides preferred)
- Side heel Stretch Right and Left (both sides preferred)
- One Handed Needles *
- ② Either side or both
- Standing tilts*
- 2 Either side or both
- Grand Battements Front & Doth sides
- Fan Kicks (inside and outside both sides)
- Side leg Extension turns*
- Leg Hold turns (front and/or side)*

If you have any questions please send us an email at sarakatesdancestudio@gmail.com or come talk to us in the studio!!

- TAP (all both sides)
- Falaps
- Falap Heel
- Falap ball change
- Shuffles
- Shuffle leap toe
- Shuffe hop step
- Shuffle ball change
- Buffalos
- Double Buffalos
- Maxi fords
- 4 count riffs
- 5 count riffs
- 6 count riffs
- 7 count riffs
- 8 count riffs
- o count inis
- Paradiddles
- Back Essence
- Dragging Falaps
- Shirley Temple (both traveling

and not)

- Single Time Steps
- Double Time Steps
- Triple Time Steps*
- Pull Backs*
- Alternating Pull Backs*
- Wings*
- Kickouts
- Coffee Grinders
- Drawbacks
- Cincinnati*
- Cramp Rolls
- Broken Wings*
- Broken Pullbacks*

TRICKS

- Shoulder Rolls
- Switching Shoulder Rolls
- Chin Stands*
- Elbow stands*
- Panche
- Panche Somersault
- Toe Rises*
- Cartwheels to the ground

TRAVELING/OTHER STEPS

- Chasse
- Pau de burre (jazz and ballet)
- LA strut
- Sassy Walk
- Kick Ball Change
- Jazz Squares